

Package ‘BrowserViz’

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Type Package

Title BrowserViz: interactive R/browser graphics using websockets and JSON

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Imports methods, BiocGenerics

Suggests RUnit, BiocStyle, knitr, rmarkdown

Description Interactive graphics in a web browser from R, using websockets and JSON.

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URL <https://paul-shannon.github.io/BrowserViz/>

BugReports <https://github.com/paul-shannon/BrowserViz/issues>

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NeedsCompilation no

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| | |
|--------------------|---|
| addRMessageHandler | <i>Supply the name of a function to call, identified by its key</i> |
|--------------------|---|

Description

Supply the name of a function to call, identified by its key

Usage

```
addRMessageHandler(key, functionName)
```

Arguments

| | |
|--------------|--------------------|
| key | A character string |
| functionName | A character string |

browserResponseReady, BrowserViz-method
browserResponseReady

Description

browserResponseReady

Usage

```
## S4 method for signature 'BrowserViz'  
browserResponseReady(obj)
```

Arguments

obj An object of class BrowserViz

BrowserViz constructor
Constructor for BrowserViz

Description

This constructor function:

- creates the BrowserViz object
- initializes the httpuv web server
- prepares that web server to additionally handle websocket traffic
- loads a "browserFile" - an html/javascript/css web page to communicate with in your web browser
- opens websocket communication between your R session and your browser
- installs an optional "httpQueryProcessingFunction" to handle http (non-websocket) requests.

Usage

```
BrowserViz(  
  portRange = 10000:10100,  
  title = "BrowserViz",  
  browserFile,  
  quiet = TRUE,  
  httpQueryProcessingFunction = NULL  
)
```

Arguments

| | |
|-----------------------------|---|
| portRange | The constructor looks for a free websocket port in this range. 15000:15100 by default |
| title | Used for the web browser window, "igvR" by default |
| browserFile | The full path to the bundled html, js and libraries, and css which constitute the browser app |
| quiet | A logical variable controlling verbosity during execution |
| httpQueryProcessingFunction | a function, default NULL, provides subclasses with the opportunity to execute code on the http server created here. |

Value

An object of the BrowserViZ class

| | |
|------------------|---|
| BrowserViz-class | <i>BrowserViz: a base class providing simple, extensible message passing between your R session and your web browser, for interactive data visualization.</i> |
|------------------|---|

Description

Many of the best interactive graphics capabilities available today are written in Javascript and run in a web browser. BrowserViz makes these capabilities available in R, using websockets for message passing back and forth between R and the browser. This class connects your R session to your web browser via websockets, using the R httpuv library, which in turn uses the Rook webserver.

BrowserViz is a concrete base class, in that instances can be constructed and run - which we do for testing. The primary use of this BrowserViz is to be subclassed: to facilitate the creation of new browser-based, R-connected interactive graphics capabilities embodied in R packages, written by programmers with some skill in both R and Javascript. Two examples of this can be found in these Bioconductor packages <https://bioconductor.org/packages/devel/bioc/html/igvR.html> and <https://bioconductor.org/packages/devel/bioc/html/RCyjs.html>.

Slots

| | |
|---------------------|--|
| uri | The http location at which this modest webserver runs |
| port | An integer port number for the http connection |
| websocketConnection | An environment managed by the httpuv library on our behalf |
| quiet | Logical variable controlling verbosity during execution |

See Also

[BrowserViz](#)

An S4 class to create and manage a modest webserver for websocket message passing between R and Javascript running in your web browser

`closeWebSocket, BrowserViz-method`

Close the websocket connection - between your R session and your web browser.

Description

Close the websocket connection - between your R session and your web browser.

Usage

```
## S4 method for signature 'BrowserViz'  
closeWebSocket(obj)
```

Arguments

`obj` An object of class `BrowserViz`

`dispatchMessage` *Route the message coming in from the browser to the appropriate R function.*

Description

Route the message coming in from the browser to the appropriate R function.

Usage

```
dispatchMessage(ws, msg, quiet)
```

Arguments

`ws` a websocket connectin
`msg` the JSON-encoded message from the browser
`quiet` logical TRUE or FALSE

```
displayHTMLInDiv, BrowserViz-method
```

Ask the browser to display html markup in the specified div

Description

Ask the browser to display html markup in the specified div

Usage

```
## S4 method for signature 'BrowserViz'
displayHTMLInDiv(obj, htmlText, div.id)
```

Arguments

| | |
|----------|--|
| obj | An object of class <code>BrowserViz</code> |
| htmlText | A character string with HTML markup |
| div.id | A character string |

```
fromJSON
```

Transform JSON string into a native R object

Description

Transform JSON string into a native R object

Usage

```
fromJSON(...)
```

Arguments

| | |
|-----|---|
| ... | Extra arguments passed to this function |
|-----|---|

Value

a native R data structure

Examples

```
fromJSON(toJSON(data.frame(a=8:10, b=LETTERS[8:10], stringsAsFactors=FALSE)))
```

getBrowserInfo,BrowserViz-method

Retrieve basic attributes of the attached web browser.

Description

Retrieve basic attributes of the attached web browser.

Usage

```
## S4 method for signature 'BrowserViz'  
getBrowserInfo(obj)
```

Arguments

obj An object of class BrowserViz

getBrowserResponse,BrowserViz-method

Retrieve the response sent by the browser

Description

Retrieve the response sent by the browser

Usage

```
## S4 method for signature 'BrowserViz'  
getBrowserResponse(obj)
```

Arguments

obj An object of class BrowserViz

getBrowserWindowSize,BrowserViz-method

Supply the name of a function to call, identified by its key

Description

Supply the name of a function to call, identified by its key

Usage

```
## S4 method for signature 'BrowserViz'  
getBrowserWindowSize(obj)
```

Arguments

obj An object of class BrowserViz

getBrowserWindowTitle,BrowserViz-method

Supply the name of a function to call, identified by its key

Description

Supply the name of a function to call, identified by its key

Usage

```
## S4 method for signature 'BrowserViz'  
getBrowserWindowTitle(obj)
```

Arguments

obj An object of class BrowserViz

handleResponse *handleResponse*

Description

handleResponse

Usage

handleResponse(ws, msg)

Arguments

| | |
|-----|---|
| ws | websocket connectin |
| msg | the JSON-encoded character string returned by the browser |

port, BrowserViz-method
Get the port number

Description

Get the port number

Usage

```
## S4 method for signature 'BrowserViz'  
port(obj)
```

Arguments

| | |
|-----|-------------------------------|
| obj | An object of class BrowserViz |
|-----|-------------------------------|

Value

the port number use in the websocket connection, a numeric value.

ready,BrowserViz-method

Is the websocket connection to the browser ready for use?

Description

Is the websocket connection to the browser ready for use?

Usage

```
## S4 method for signature 'BrowserViz'  
ready(obj)
```

Arguments

obj An object of class BrowserViz

roundTripTest,BrowserViz-method

Send data to the browser, ensure that it is returned accurately.

Description

Send data to the browser, ensure that it is returned accurately.

Usage

```
## S4 method for signature 'BrowserViz'  
roundTripTest(obj, ...)
```

Arguments

obj An object of class BrowserViz
... other arguments

`send,BrowserViz-method`*Send the specified message to the browser*

Description

Send the specified message to the browser

Usage

```
## S4 method for signature 'BrowserViz'  
send(obj, msg)
```

Arguments

| | |
|------------------|---|
| <code>obj</code> | An object of class <code>BrowserViz</code> |
| <code>msg</code> | A list with four fields: <code>cmd</code> : "someCommand", <code>status</code> : "request", <code>callback</code> : "someFunction", <code>payload</code> : "someData" |

`setBrowserWindowTitle,BrowserViz-method`*Supply the name of a function to call, identified by its key*

Description

Supply the name of a function to call, identified by its key

Usage

```
## S4 method for signature 'BrowserViz'  
setBrowserWindowTitle(obj, newTitle)
```

Arguments

| | |
|-----------------------|--|
| <code>obj</code> | An object of class <code>BrowserViz</code> |
| <code>newTitle</code> | A character string |

show, BrowserViz-method

Display the core attributes of the BrowserViz object to stdout

Description

Display the core attributes of the BrowserViz object to stdout

Usage

```
## S4 method for signature 'BrowserViz'
show(object)
```

Arguments

object An object of class BrowserViz

toJSON

Transform an R data structure into JSON

Description

The semantics of toJSON changed between RJSONIO and jsonlite: in the latter, scalars are promoted to arrays of length 1. rather than change our javascript code, and since such promotion – while sensible in the context of R – strikes me as gratuitous, I follow jeroen ooms suggestion, creating this wrapper

Usage

```
toJSON(..., auto_unbox = TRUE)
```

Arguments

... Extra arguments passed to this function
 auto_unbox Logical

Value

a character string with the JSON representation of the R object

Examples

```
toJSON(data.frame(a=8:10, b=LETTERS[8:10], stringsAsFactors=FALSE))
```

`wait, BrowserViz-method`*Pause for the specified number of milliseconds*

Description

Pause for the specified number of milliseconds

Usage

```
## S4 method for signature 'BrowserViz'  
wait(obj, msec)
```

Arguments

| | |
|-------------------|--|
| <code>obj</code> | An object of class <code>BrowserViz</code> |
| <code>msec</code> | Numeric |

`webBrowserAvailableForTesting`*Is there a web browser available for testing?*

Description

This package's unit tests require a web browser to connect to. our heuristic, though not bullet proof, is that one of three conditions must be met Supply the name of a function to call, identified by its key

Usage

```
webBrowserAvailableForTesting()
```

Value

Logical TRUE or FALSE

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